



Efficiency of Goalkeepers





Game Basics: Match Goal Potential



Goal Potential

60 Goals

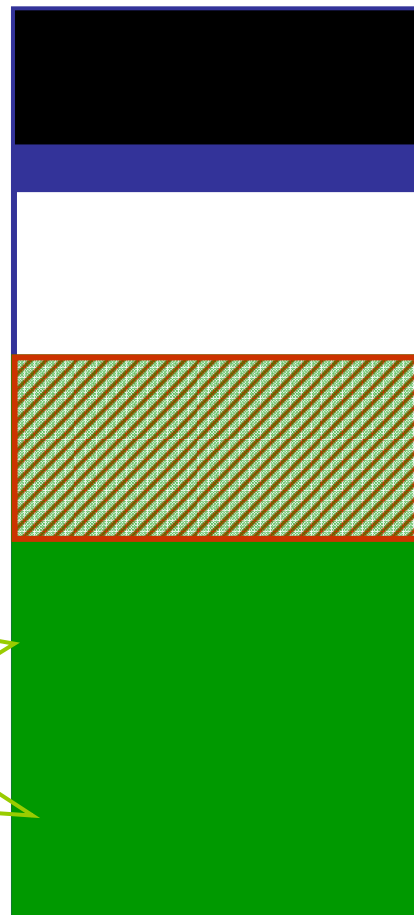
50 Goals

46 Goals

34 Goals

23 Goals

**Potential of
11 Goals per match
on good teams !**



Ball Possessions

60 Attacks

10 TF + Steals

4 Missed Shots / Posts

75% Efficiency (Pivot)

50% Efficiency (Left Back)



Why the No. of goals is increasing?



Because of:

- *Game attractivity (more action, more goals...)*
- *Rules of the Game (fast play, Fair Play, better player protection)*
- *Tactics (focus on fast break, pivot, breakthrough, ...)*

How can defense respond to this?

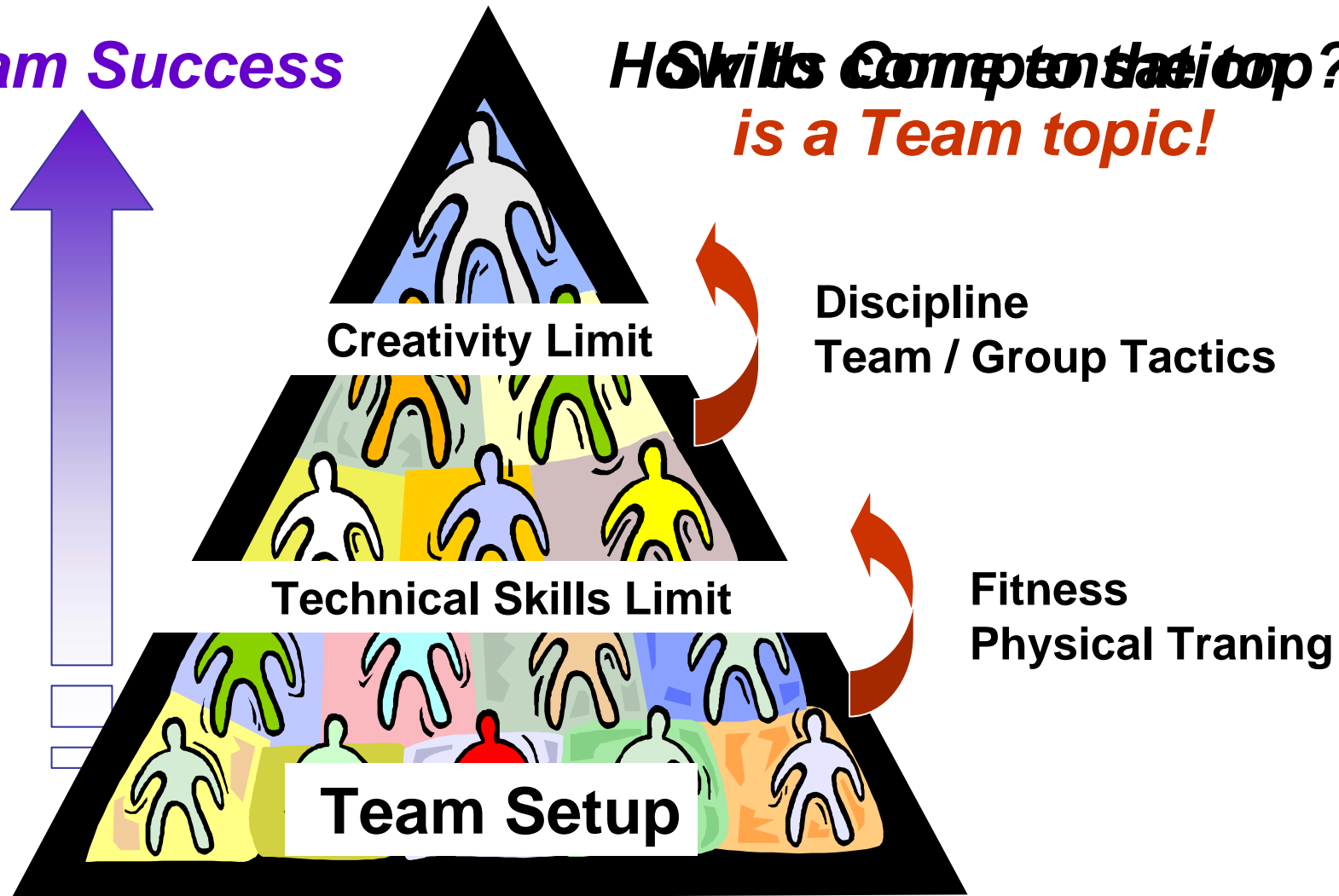


On the Way to Success



Team Success

**How can we compete at the top?
is a Team topic!**





Team Tactics



Increase physical and mental stress on your opponent!

- *Fast play (No. of attacks, No. of fast breaks)*
- *Body Checking and Tackling (based on perfect footwork!)*
- *Variable Team Tactics*

Let his brain take a lactate bath...

... and watch out what happens!



Group Tactics



Bring an unexperienced player into unconvenient situation!

- *Play your position play, design the opponent's attack !*
- *Choose your „Victim“ !*
- *Create a „Controlled Chance“ !*
- *Open a „Highway“ !*

Do not foul, for God's sake !



Goalkeeper Tactic



Stop Each Ball !

- *Read the game!*
- *Position play: Imagine, Create, Destroy!*
- *Make the „Highway“ a „Blind Alley“ !*
- ***Show your Power, hide your weaknesses !***

Learn from your mistakes !



Group Positioning



05%

95%



„Controlled Chance“

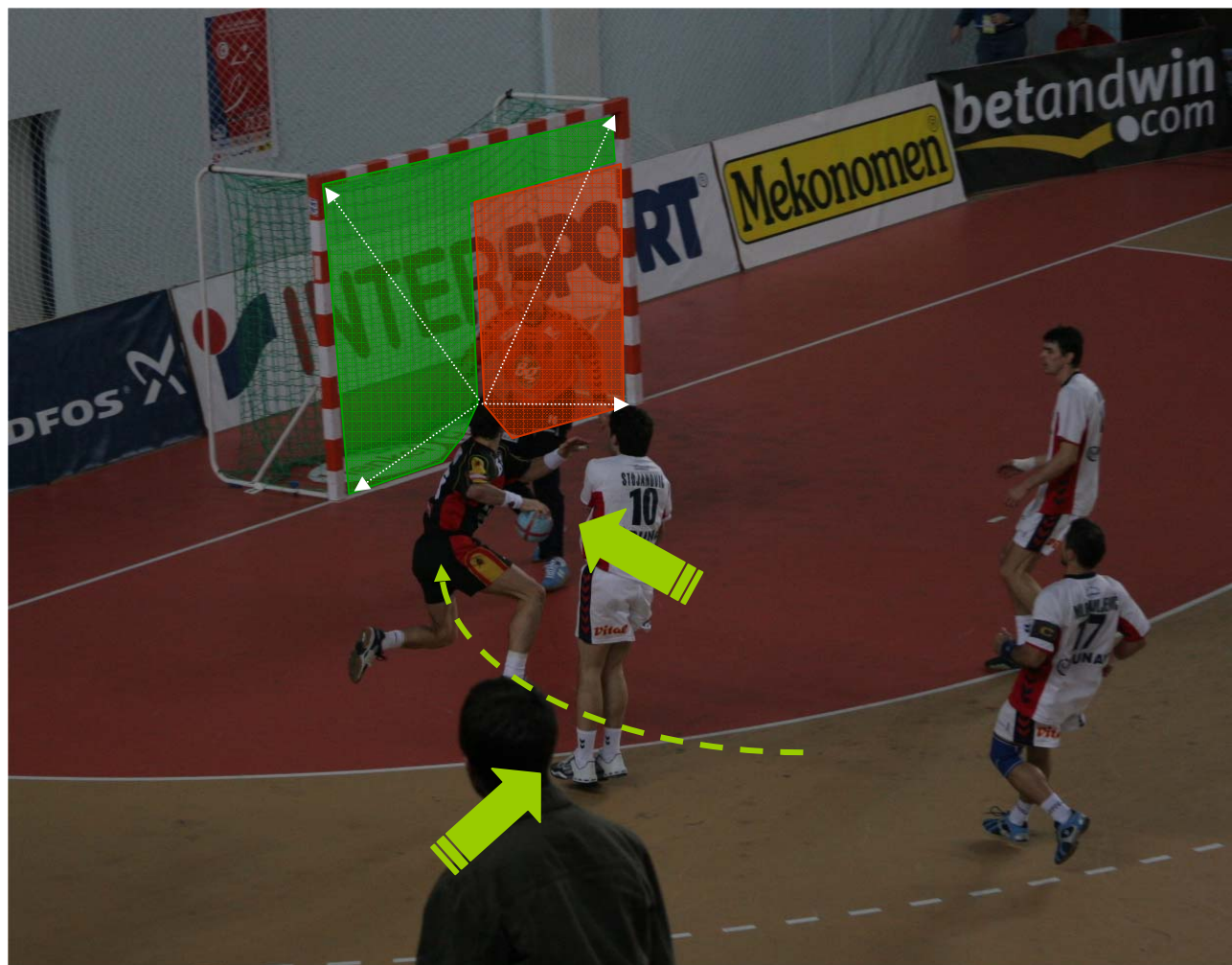


20%

80%



Open a „Highway“



45%

65%



Goalkeeper Positioning



70%

30%



Make the „Highway“ a „Blind Alley“

handball
euro 06
26 jan - 5 feb



95%

05%



Basic How to's ?

(Simple, but it works!)

- *Close / defend the center of the goal area !*
- *Let the shooter turn / jump out of the field !*
- *Let the shooter turn against throwing hand !*
- *Surprise / overflow with information !*
- *Make as much pressure as you can in as short time as you can!*

Be Perfect !



Summary



How to improve your goalkeeper's performance?

- *Do not stick with the history concept – use the rule frame to the full extent !*
- *Goalkeeper is the last unit in your defense system: you have to utilize him - not sacrifice him !*
- *Stay creative and flexible in your defense play design !*

Have fun – enjoy the game !